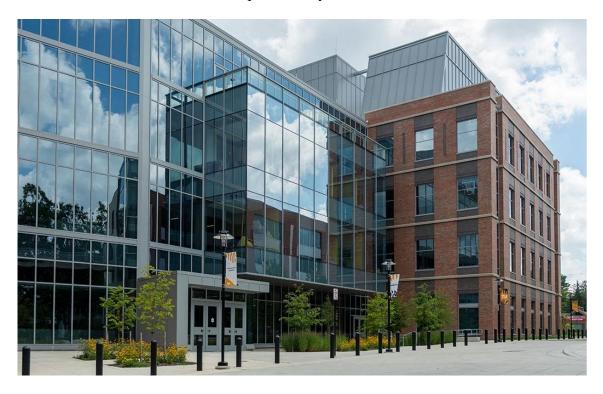




## **CALL FOR PAPERS**

# 27th IEEE/ACIS International Conference on Computer and Information Science (ICIS 2026) May 27-29, 2026, Towson, Maryland, USA

https://acisinternational.org/conferences/icis-2026/ Sponsored by ACIS, USA



## **Important Dates**

Workshop/Special session proposal:	January 10, 2026
Full Paper submission:	March 14, 2026
Acceptance notification:	April 4, 2026
Registration & camera-ready papers:	April 18, 2026
<b>Conference Dates:</b>	May 27-29, 2026

ICIS 2026 Proceedings will be published by IEEE Conference Publishing Services and will be submitted to be indexed by EI, INSPEC, and DBLP

Conference officers will select outstanding papers for publication in the following journals (www.acisinternational.org):

International Journal of Networked and Distributed Computing (IJNDC), Springer, Germany
International Journal of Software Innovation (IJSI), IGI Global, U.S.A.
International Journal of Big Data Intelligence and Applications (IJBDIA), IGI Global, U.S.A.
Studies in Computational Intelligence (SCI), Springer, Germany

Best Paper Award and Best Student Paper Awards will be conferred at the conference (in order to qualify for the award, the paper must be presented at the conference.)

### Scope and Background

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The 27th IEEE/ACIS International Conference on Computer and Information Science (ICIS 2026) brings together scientists, engineers, computer users, and students to exchange and share their experiences, new ideas, and research results about all aspects (theory, applications, and tools) of computer and information science, and discuss the practical challenges encountered and the solutions adopted. The conference will cover a broad set of research topics.

#### Areas of Interest

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The conference areas of interest include, but are not limited to:

Communication Systems & Networks Computer Architecture and VLSI Visual and Multimedia Computing

Operating Systems

Control Systems, Intelligent Systems

Data Mining, Data Warehousing & Database

Knowledge Discovery, Neural Networks and Genetic Algorithms

Speech and Signal Processing

Image Processing & Pattern Recognition

Intelligent Agent Technology, Agent Based Systems Internet Technology and Applications, e-Commerce

Management Information Systems

Internet of Things Applied Informatics Cyber Security Digital Economy Digital Forensics Mobile/Wireless Computing

Parallel and Distributed Computing & Systems

Programming Languages, Compilers, &

Software Architectures, Design Patterns, Frameworks

UML, OO Modeling & Simulation

Igorithms Software Metrics & Project Management

Software Specification Techniques Software Verification and Testing Middleware Architectures & Techniques Visual and Multimedia Computing Web Engineering & Applications

Big Data and Analytics

High Performance and Small Computing Information Security Standards & Law Computer Engineering Education Computer Interdisciplinary Research

#### **Submission Guidelines**

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All papers must be original and not simultaneously submitted to another journal or conference. All submitted papers are peer-reviewed by PC members.

The maximum length is 8 pages for a regular paper and 4 pages for a short paper (including references).

## **Organizing Committee**

#### **General Chair:**

Motoi Iwashita, Chiba Institute of Technology, Japan

### **Conference Chair:**

Motoi Iwashita, Chiba Institute of Technology, Japan

### **Program Co-Chairs:**

Yukihiro Shintani, Chiba Institute of Technology, Japan Xin Huang, Towson University, USA

## **Publicity Co-Chairs:**

Hironori Takuma, Chiba Institute of Technology, Japan Yuya Yokoyama, Advanced Institute of Industrial Technology, Japan

### **Finance Chair:**

Roger Y Lee, Central Michigan University, USA

## **Special Session Co-Chairs**

Hironori Takuma, Chiba Institute of Technology, Japan Yuya Yokoyama, Advanced Institute of Industrial Technology, Japan